

ART - Key Stage 3 overview

	AUTUMN Hand 'COLOURS IN NATURE'	SPRING 'STAMP THAT INSECT!'	SUMMER 'POM POM BUGS'
YEAR 7	<p>Baseline Assessment test First 2 weeks covering observational drawing based around Natural Forms.</p> <p>Their ability to:</p> <p>Investigate: record, observe and research</p> <p>Develop: explore, experiment and review</p> <p>Create: mixed media and composition</p> <p>Refine: reflect and present</p> <p>Colour theory covering topics around:</p> <p>The colour wheel – Basic breakdown</p> <p>Bugs and butterflies – Visual and written investigation into form and colour and emotion</p> <p>Media exploration – 'Properties and outcomes'</p> <p>Contextual study – Artist research and analysis The study of Damien Hirst and Clare Young</p> <p>Final outcome – refine and present a 4 media butterfly in 2D</p> <p>Extra-curricular – Grid method study of bugs and butterfly drawing activities with a key focus on a trip to the Natural History Museum.</p>	<p>Mark making and Print work</p> <p>To explore different ways of making marks with a range of objects. A core focus on hand-eye coordination, texture properties and outcomes.</p> <p>Grid method:</p> <ul style="list-style-type: none"> - Insect we provide/or from previous homework tasks - Choose one of 4 media to add colour, tone and texture. <p>Print making:</p> <ul style="list-style-type: none"> - Introduction to Poly tile printing - Contextual study of Art Nouveau movement - Artist analysis and research - The study of Eugene Seguy, Alison Headley and Eric Carl's work <p>Final outcome: Refine and present a series of mixed media bug prints in 2D</p>	<p>3D Installation</p> <p>To develop a greater understanding of 3D sculpture, materials, shape properties and form combining previous work on print methods.</p> <p>Contextual study:</p> <ul style="list-style-type: none"> - Artist analysis and research in 3D soft sculpture and textile art - The study of Mr Finch <p>Product design:</p> <ul style="list-style-type: none"> - To produce a series of maquettes that demonstrate and range of materials used to create 3D wings <p>Final outcome: Refine and present a 3D bug</p>

	AUTUMN	SPRING	SUMMER
	IDENTITY	GERMAN EXPRESSIONISM	URBAN ART
YEAR 8	<p><u>Who are we?</u></p> <p>Art History and Appreciation/ Exploring painting styles, techniques and processes.</p> <p>To explore and respond to Fauvism by creating a fauvist portrait.</p> <p>Students complete a series of activities to:</p> <ul style="list-style-type: none"> - Learn about the genre of Fauvism. - Revisit colour theory, types colour (warm/ cold/ complementary/ colour hues. - Develop confidence and skills in painting. - Develop skills in mixing and blending tones, colours and hues with paint. - Explore and apply a range of painting techniques used by the Fauve artists of tone within drawings. - Design and paint a self portrait in the style of Fauvist artists. - Review and reflect on your work with the support of others. - Artist research and analysis into modern Fauvists. 	<p><u>'How do I look?'</u></p> <p>Art History and Cross-curricular Art Culture/ Exploring emotion and facial expression through Print processes, research and 3D Sculpture.</p> <p>To explore and respond to German Expressionism by creating a range of 2D and 3D outcomes.</p> <p>Students complete a series of activities to:</p> <ul style="list-style-type: none"> - Learn about the genre of German Expressionism. - Revisit colour theory looking into colour association and emotional references. - Develop the confidence to openly explore facial expression and impact within a picture. - Develop skills in using a variety of mixed media techniques. - Explore vocabulary and relationship with images, words to describe a face – the power of adjectives. - Develop skills in clay processes creating thumb pots and faces. - Artist research and analysis into German Expressionists. 	<p><u>Street style – Art in today's world</u></p> <p>Modern Art exploring Street style and society and underground influence through stencilling and typography Graphic communication.</p> <p>To explore and respond to Urban Art by creating a 3D graphic stencil print.</p> <p>Students complete a series of activities to:</p> <ul style="list-style-type: none"> - Learn about the genre of Urban Art and impact/influence on society and specific generations, the development of 'street style.' - Revisit colour theory through Pop Art and movement - Develop confidence and skills in Graffiti techniques - Develop skills in cut work, stencilling and layered compositions - Artist research into Urban Artists - 2D graphic print processes - Review and reflect on your work with the support of others